

Outline

The middle thingies

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November 26, 2018



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Data types in R - numeric types

```
integer: class(1); class(1L)
[1] "numeric" [1] "integer"
numeric(double): Floating numbers.
cat(pi); class(pi); typeof(pi)
3.141593[1] "numeric" [1] "double"
format(pi, sci = T, digits = 10)
[1] "3.141592654e+00"
complex: Complex numbers.
A <- 1 + 1i; cat(A)
1+1i
cat(exp(A))
1.468694+2.287355i
c(Re(A), Im(A))
[1] 1 1
```

Logicals

- Takes values TRUE and FALSE.

```
TRUE & TRUE
```

```
[1] TRUE
```

```
TRUE & FALSE
```

```
[1] FALSE
```

```
TRUE | FALSE
```

```
[1] TRUE
```

```
xor(TRUE, TRUE)
```

```
[1] FALSE
```

Logicals - coercion

- Coercion to and from logicals is liberal and often silent:

```
if(8) cat('Yes!') else cat('No')
```

Yes!

```
if(0L) cat('Yes!') else cat('No')
```

No

```
if(-3) cat('Yes!') else cat('No')
```

Yes!

```
as.logical('T')
```

[1] TRUE

```
as.logical('false')
```

[1] FALSE

```
as.logical('a')
```

[1] NA

Characters in R

- Contains a string:

```
A <- "ABC"
```

- Lots of functions work on character variables in R
 - substr(x, start, stop)
 - grep(pattern, x)
 - strsplit(x, split)

Factors

- Data type with given attainable values (levels).

```
A <- factor(sample(rep(c('F', 'M'), 5)))
```

```
str(A)
```

Factor w/ 2 levels "F","M": 2 2 1 2 1 1 1 2 1 2

- Warning when factor levels are 'numbers':

```
A <- cumsum(1:5)
```

```
rbind(A, as.numeric(factor(A)))
```

```
##      [,1] [,2] [,3] [,4] [,5]
```

```
## A    1    3    6   10   15
```

```
##      1    2    3    4    5
```

```
str(factor(A))
```

```
## Factor w/ 5 levels "1","3","6","10",...: 1 2 3 4 5
```

Vectors

- Default behavior in R is vector arithmetics, ie. operations are elemwise on vectors.

```
A <- c(1, 2); B <- c(3, 4); A+B
```

[1] 4 6

- Vectors are *atomic* tuples. All elements has to be of the same type.

```
c(1, 'A')
```

```
## chr [1:2] "1" "A"
```

Mixed type structures - list and data.frames

- Lists are arbitrary type structs in R:

```
list(1, 'A')
```

```
[[1]] [1] 1
[[2]] [1] "A"
```

- Subsetting is a little different for lists:

- X[i] returns a list, even if only one element is chosen:

```
X <- list('a', 1)
X[1]
```

```
[[1]] [1] "a"
```

- To get the element without being in a list use [[i]]:

```
X[[1]]
```

```
[1] "a"
```

Exercise: data frames

- Data frames are lists where all elements are of the same length (like in a nice spreadsheet).
- Build a data frame using the data.frame function and examine the class and mode attributes of the result.
- Try out subsetting with both [and [[.
- For instance use the code below to get started:

```
A <- c(1, 3, 9)
B <- factor(c("M", "F", "M"))
```

Conditional execution - syntax

- if(cond) expr1 [else expr2]

- if(T) cat('Oh yeah!') else cat('Oh no!')

```
Oh yeah!
```

```
if(F) cat('Oh yeah!') else cat('Oh no!')
```

```
Oh no!
```

- A <- c(T, F)

```
if(A) cat('Oh yeah!') else cat('Oh no!')
```

```
## Warning in if (A) cat("Oh yeah!") else cat("Oh no!"): the condition has length > 1 and only the first element will be used
```

```
Oh yeah!
```

Conditional execution - example: caching

- I often use to cache stuff that takes a long time:

```
New <- FALSE ## Set to TRUE for fresh run or complete run.
if(New) {
  a <- {stuff that takes a loooong time}
  save(a, file = "a.RData")
} else load("a.RData")
```

- Or to execute (silent) controls on data:

```
T1 <- 2
T2 <- 1
if(T1 <= T2) stop("Wrong ordering of times")
```

Conditional assignment - syntax

- `ifelse(test, yes, no)`
 - `test`: evaluates to vector of type logical
 - `yes`: result when `test` is TRUE
 - `no`: result when `test` is FALSE

```
A <- sample(1:10)
cat(A)
```

4 1 10 2 6 5 7 3 8 9

```
B <- ifelse(
  test = A <= 5,
  yes = 1,
  no = 2
)
cat(B)
```

1 1 2 1 2 1 2 1 2 2

Conditional assignment - exercise

- Based on `Temp` in the `airquality` data mark days as hotter or colder than the day before. Hint: `dplyr::lag` shifts a variable one 'back' providing the temperature the previous day.

lapply

- `lapply(X, FUN)` iterates over elements and return result in list!
- with named function:

```
str(lapply(pi*(1:4)/4, sin))

## List of 4
## $ : num 0.707
## $ : num 1
## $ : num 0.707
## $ : num 1.22e-16
```

- or a *lambda*-like expression (un-names functions):

```
lapply(1:4, function(x) x %% 2)
```

```
[[1]] [1] 1
[[2]] [1] 0
[[3]] [1] 1
[[4]] [1] 0
```

- And finally

```
sapply(1:4, '%%', e2 = 2)
```

[1] 1 0 1 0

lapply - example

- data.frames are lists:

```
data(airquality)
lapply(airquality, summary)

## $Ozone
##   Min. 1st Qu.  Median    Mean 3rd Qu.    Max.    NA's
##   1.00  18.00   31.50   42.13  63.25  168.00    37
##
## $Solar.R
##   Min. 1st Qu.  Median    Mean 3rd Qu.    Max.    NA's
##   7.0   115.8   205.0   185.9  258.8   334.0     7
##
## $Wind
##   Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
##   1.700  7.400   9.700   9.956  11.500   20.700
##
## $Temp
##   Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
##   56.00  72.00   79.00   77.88  85.00   97.00
##
## $Month
##   Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
##   5.000  6.000   7.000   6.993  8.000   9.000
##
## $Day
##   Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
##   1.0    8.0   16.0   15.8   23.0   31.0
```

lapply exercise

- `sapply` is a "simple" version of `lapply` returning a vector instead of a list.
- Use `args(sapply)` to get the syntax for `sapply` and use it to create a table of the data-classes in the `airquality` dataset.

Bootstrapping in R

- Bootstrapping is resampling with replacement
- Allows for assessment of sampling variance, eg. CI of quantiles

```
sample(x = 1:5, size = 2) ## Random subset
```

```
[1] 5 3
```

```
sample(x = 1:5) ## Permutation
```

```
[1] 1 2 3 4 5
```

```
sample(x = 1:5, replace = T) ## Resampling
```

```
[1] 3 2 4 3 2
```